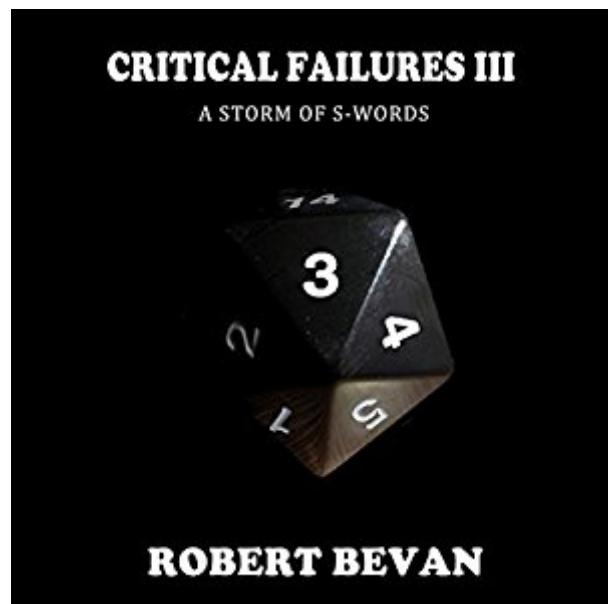


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Critical Failures III: Caverns And Creatures, Book 3



Synopsis

Going back home was not exactly what Tim and the C&C gang expected. Trouble continues to follow them back to Gulf Coast Mississippi. Trouble...and a gnome...and an undead midget.

Book Information

Audible Audio Edition

Listening Length: 7 hoursÂ andÂ 32 minutes

Program Type: Audiobook

Version: Unabridged

Publisher: Robert Bevan

Audible.com Release Date: May 17, 2016

Whispersync for Voice: Ready

Language: English

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Best Sellers Rank: #8 inÂ Books > Literature & Fiction > Humor & Satire > Dark Humor #105 inÂ Books > Audible Audiobooks > Fantasy > Epic #381 inÂ Books > Science Fiction & Fantasy > Fantasy > Epic

Customer Reviews

Once again Robert Bevan has cranked out a hot load of pure WIN. Honestly, he can't write these fast enough for me. Yes the humor is rude and crude and a ton of fun! The wacky shenanigans these poor gamers get into is ridiculous, but I would watch a movie or better yet a tv series of these guys religiously. So please, Netflix or HBO or even Dead Gentleman, get this author the recognition he deserves. Thankee Mr. Bevan for several more hours of entertainment.

But get ready for a few great S-words, like... Stacy (hello, nurse!), FIRE SWORD!, and Tim starring as Simba in a Cooper production of The Lion King. Critical Failures III brings us back on a merry chase with our favorite dysfunctional protagonists as they attempt to reach Mordred. As always, there's more failure than success, but that doesn't stop our intrepid band of do-gooders! With a few new members added to the cast, and the growth and (surprising) development of some of the old members, CF III: A Storm of S-words does not disappoint. The same great humor all around in this volume, you'll once more catch yourself trying not to laugh uncontrollably on the tram or in the office. Yet another book from Robert Bevan that you just cannot put down. Now, if you'll excuse me, I have to pop Critical Failures I back open, and read them all again in eager anticipation of any

future misadventures....

Robert Brevan once again knocks it out of the park with Critical Failures III. Humor was great, action was great, characters were great. I bought the book at 8 and had it finished by 2 in the morning, I simply couldn't put it down. This experience is the same one I had with CFI and CFII. They're simply fantastic, hilarious, edge of your seat goodness. I'm so glad I gave CFI a try on a whim, it introduced me to a great fantasy and comedy series, and now I'm eagerly awaiting Book 4. Give this series a try. You won't regret it.

Another home run. Lots going on this time but just as good as all the rest. Glad that there is room for a sequel (and hopefully more short stories). I mentioned this in another review but it would be great to see character sheets on the party. And while I'm 42 with a wife and kids, poop jokes are still funny.

At the end of Critical Failures II, I found myself wondering if this was going to be a short series. It seemed like the story had painted itself into a corner and things were going to wrap up quickly. Well, the good news is, it didn't. The great news is that at the end of this book, I still found myself wanting more. When George R.R. Martin introduces a new character these days, everyone groans. When the Caverns and Creatures tale grows in the telling...let's just say it's going to be a bad day to be a half-orc's loin cloth, but a good day for anyone who has a strong stomach and enjoys tabletop role-playing games.

In a way, the elegance and subtlety of the narrative illustrates a rare insight into the human (/orc/half elf/dwarf/miscellaneous) heart, and the fine line that exists between greed/selflessness, honour/cowardice, love and hate. In another, more accurate way, the story (and all his stories) are funny as hell and great fun; read immediately!

I am in serious trouble when I read this series - I start laughing out loud, spill food, pound the table and generally make a nuisance of myself in public as a result of being so engrossed in the content. The humor is ...well the best way I can put it is crude, witty, sarcastic and something that all of us at one point or another felt like saying or doing but were held back by societal conditioning. There has yet to be a book or short story in this series that I have put down once I started the first page. I savor every one of them like fine wine and try to extend the short stories (also can be picked up on kindle -

a must read btw) until critical failures #4 come out. This beats Games of Thrones for me as a series- seriously wicked comedy in a fantasy setting. Please please release the next book!

The action picks up right where book two left off (I won't say what to avoid spoilers). I love the initial scenes at the Chicken Hut and the subsequent segment at the poison control center - that is easily the best scene in the entire book. I had to stop reading I was laughing so hard. Ginfizzle the Halfling from book two makes a reappearance here, giving the boys some trouble as he runs wild through the streets of Mississippi. In addition to undead halflings, the gang also attracts the attention of the cops, upping the stakes and throwing a wrench into their (admittedly improvised) plan. I was happy to see a few female characters get a significant amount of screen time - Katherine, Tim's sister who first showed up in book one, and Stacy, the lab assistant from the Poison Control Center. Like the first two novels, the gross-out level here is high and it is the biggest reason behind me not giving these books more stars.

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